

I. TOURNAMENT HEADQUARTERS

The Tournament Headquarters are located at Toyota Stadium and Toyota Soccer Center, Frisco Texas 75033. The Tournament Director is Scott James 469-365-0206.

II. REGISTRATION AND TEAM ELIGIBILITY

- A. <u>Online Team Check-in</u> all teams must complete and submit the following via GotSport to fulfill the online check-in requirements:
 - 1. Current official playing roster signed by Coach and Registrar
 - 2. FC Dallas Waiver Scan Waiver Forms into 1 pdf file if more than 1 page scan into 1 pdf file.
 - 3. Guest Player Release Forms Limit of 5 guest players. Scan into 1 pdf file. USYS team's guest player(s) must be a registered USYS player.
 - US Club team's guest player(s) must be a registered US Club player.
 - 4. Approved Permission to Travel Form (required for USYS teams registered outside of North Texas State Soccer Association). US Club teams do not need permission to travel.
- 1. Teams from the United States
 - a) All Players (including guest players) must present a photo identification card issued by the team's Federation Organization Member (USCS, USYS, etc.)
 - b) All Players must have a Medical Release Form. Said forms must be available for inspection at check-in.
 - c) All Teams must provide a roster approved by their Federation Organization Member. The roster must include the jersey numbers of all players.
 - d) Teams from outside the North Texas State Soccer Association must provide proof of permission to travel.
 - e) FC Dallas Waiver

2. Teams coming from a CONCACAF nation

- a) Players must present passports at registration or, if from a nation the United States does not require a passport, proof of entry into the United States that is required by the United States.
- b) Teams are required to have and present player picture identification cards.
- c) Teams are required to have proof of permission to travel from its Provincial or National Association approving the team's participation in the tournament.
- d) FC Dallas Waiver

III. PLAYER AGE AND ELIGIBILITY

A. <u>PLAYER ELIGIBILITY</u> – All players must be registered with USYSA or National Association. Current player cards for each player will be required at check-in. No Card-No Play-No Exception. 15U-19U teams are allowed a maximum of twenty-two (22) players on a roster (including guest players). A player may play for only one team. This tournament is for Boys and Girls teams from 15U through 19U.

B. <u>DETERMINATION OF AGE BRACKET</u> – The birth date of the oldest player on the team determines the age bracket of that team. An ineligible player will be suspended from further participation in the tournament. A team playing an ineligible player may continue to play. The team WILL be reported to the Host State Association and the Team's State/National Association.

C. <u>GUEST PLAYERS</u> – max of 5 guest players will be allowed per team. A player may only play for one team. Club pass players are allowed; club pass players do not count as guest players. Club pass players must be from the same club.



IV. TEAMS

- A. HOME TEAM The first team listed on the schedule is considered the Home Team.
- B. <u>UNIFORMS</u> All players must wear numbered jerseys. <u>Jerseys</u>: Home team will wear white or light colored jerseys. Each team must have an alternate color jersey for each player in case of color conflict. The Home Team, if deemed necessary by the Referee, will be required to change jerseys.
- C. <u>TEAM AND SPECTATOR LOCATION</u> Players and Coaches from both teams will occupy the same side of the field. Spectators and parents must sit on the side opposite the players and coaches. No one is permitted to sit or stand behind the goals.
- D. <u>INSPECTION</u> Teams must be at the field no later than 15 minutes prior to match time ready for inspection by the referee.

V. PLAYER CREDENTIALS AND UNIFORMS

- A. <u>PLAYER CARDS</u> Player photo identification cards, the approved roster, and medical release forms must be available at all matches.
- B. <u>UNIFORMS</u> The jersey number of each player must be the same as the player's jersey number on the game card and roster. If the numbers are not the same, the referee will not allow the player to participate in the match until the numbers are the same. Said player may change his shirt or the referee can note the change on the game card.

VI. LAWS OF THE GAME

- A. All matches will be played in accordance with *FIFA Laws of the Game*, except as specifically modified as follows in the tournament rules:
 - 1. <u>MATCH LENGTH</u> All games will be played with 40-minute halves. The Tournament Director reserves the right to adjust game length and schedules due to weather or field conditions. Ties will stand in all games.
 - <u>SUBSTITUTION TIMES</u> A player may be substituted with the permission of the referee at the following times:
 a) Prior to a throw-in in your favor.
 - b) Prior to a goal kick by either team.
 - c) After a goal by either team.
 - d) When the referee approves an injury substitution by one team, the other team may substitute an equal number of players.
 - e) At half time.
 - f) When the referee stops to caution a player, only that player may be substituted prior to the restart of the game.
 - g) No player shall leave the field of play without the consent of the referee.
 - h) Players shall enter and leave the field at mid-field.

3. <u>SUBSTITUTION AGE LIMITS</u> - For age groups 15 years and older, free substitution is allowed providing the tournament is not an official competition.

B. PLAYER EQUIPMENT

- a) Per *FIFA Laws of the Game,* the wearing of shin guards is mandatory. No player will be allowed to play without shin guards.
- b) All other equipment related issues will be left to the discretion of the referee.



VII. TOURNAMENT AND MATCH SCHEDULES

- A. <u>TOURNAMENT FORMAT</u> For all age groups, play will be bracketed. Depending upon the number of teams in each bracket, the following will occur:
 - 1. Five team groups will play a round-robin.
 - 2. Six team groups will play across their bracket. Each team in Bracket A will play each team in Bracket B
- 3. Eight team groups will play a round-robin within their bracket.
- B. MATCH SCHEDULES All teams will play 2 or 3 games.
- C. <u>PROCEDURES FOR DETERMINING A WINNER</u> There will be no overtime periods. Ties will stand.
- D. <u>REFEREES</u> US Soccer and International qualified Registered Referees will be used for all tournament matches, and the tournament shall utilize a three-referee system on all matches.
- E. <u>MATCH DELAYS, SUSPENSIONS, CANCELLATIONS</u> In case of inclement weather or other situations that result in a delay, suspension, or cancellation of play, the Tournament Director in collaboration with the Toyota Soccer Center staff, and MoneyGram Soccer Park staff will determine if games are to be played. If any games are canceled, it is up to the coaches of the teams to check with the Tournament Directors for rescheduling information. Games shall be considered complete if one half of the game has elapsed. The score at the stoppage of play will be the final score. If one half has not elapsed and the game is stopped, the game must be rescheduled if it affects the outcome of the tournament and if weather permits. Toyota Soccer Center and MoneyGram Soccer Park have the ultimate authority in determining whether or not the fields are playable. Any decision will be accepted by the Tournament Committee and acted accordingly. Stay tuned to your email and @FCDallasYouth Twitter account for important communication as needed.

F. <u>REFUND POLICY</u>

- a. A team withdrawing from the tournament after being accepted, shall forfeit its entry fee. (Teams will not be accepted until paid in full)
- b. Teams not accepted into the tournament will be refunded (100%) of its entry fee.
- c. In the event of inclement weather, the Tournament Committee has the authority to restructure or cancel the tournament.
- d. If inclement weather cancels the tournament prior to the completion of a team's first scheduled game of the tournament, a maximum of fifty percent (50%) of the team's entry fee may be retained by the tournament to cover start-up cost of the tournament.

VIII. FORFEITS

- A. <u>FORFEITURE</u> Each team must be ready to play at the scheduled time or immediately after the conclusion of the previous game as determined by the referee, and with the minimum number of players, or the team is subject to forfeiting the match.
- B. <u>MINIMUM NUMBERS</u> The minimum number of players required to start play is seven (7) and the minimum number of players required to continue a game is seven (7).
- C. <u>PERMISSION TO CONTINUE PLAY</u> Following the forfeiture of a game, a team will be allowed to continue through bracketed play.
- D. <u>POINTS</u> A forfeit will be scored as a win and a total of 3 points will be awarded.



IX. STANDINGS AND TIE-BREAKERS

A. <u>TEAM STANDINGS</u> – Team standings will be based on the following scoring system:

Win – 3 points Tie – 1 point Loss – 0 points Forfeit – Scored as a win with 3 points awarded

- B. <u>TIE BREAKERS</u> In the event of a tie following the completion of all games in a bracket, placement will be determined as follows:
 - Head-to-Head
 - Goal difference (maximum of 3 per game)
 - Goals scored (maximum of 5 per game)
 - If a tie is still present after these criteria, Co-Champions will be declared.

X. MATCH AND SCORE REPORTING

A. <u>REPORTING</u>

Each coach is responsible for verifying the posted score prior to the team's next game.

- Reporting Game Scores Both teams are responsible for reporting scores for the games.
 - Games #'s and instructions are on the match report.
 - Call in via GotSport to report scores.

XI. PROTESTS AND DISPUTES

- A. <u>PROTESTS</u> There will be no protests. Issues can be raised to the Tournament Director, but all referee decisions are final.
- B. Decisions by referees may not be appealed.
- C. Decisions by the entity deciding a protest or dispute are final and may not be appealed.

XII. CONDUCT AND DISCIPLINE

- A. <u>TEAM AND SPECTATOR CONDUCT</u> Misconduct by a team, players, coaches, parents, spectators, supporters, or officials will not be tolerated on or off the field. A team, player, coach, parent, spectator, supporter or official may be withdrawn from the competition at the discretion of the Tournament Director. In the event that this occurs, a misconduct report will be made to North Texas Soccer and/or the team's State or National association.
 Coaches are responsible for the conduct of their team and supporters both on and off the fields.
- B. <u>GENERAL RULES</u> Verbal abuse or harassment of anyone will not be tolerated. Alcohol, firearms, fireworks, and glass containers are not allowed at the park. Artificial noisemaking devices are prohibited. Smoking is allowed in designated areas only.
- C. <u>EJECTIONS</u> Any player or coach who received a red card/ejection during a match is not allowed to play or coach in the next match.

1. Players and/or coaches receiving an ejection must leave the match immediately and report to the Tournament Director at Tournament Headquarters. Upon completion of the match the player and/or coach ejected must report to the scorekeeper at the Tournament Headquarter tent and surrender his Player Card.

2. Players may sit on the bench during their suspension. However, they shall not be in uniform. Coaches shall not return to the tournament site during the match for which they are serving the one game suspension.

3. After serving the one match suspension the coach may pick up the Card from the scorekeeper at the Tournament Headquarters.



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4. Any player or coach who receives a second red card/ejection is suspended from that match **AND** from further tournament participation.

5. ANY PLAYER, COACH OR SPECTATOR GUILTY OF REFEREE ASSAULT WILL BE SUSPENDED IMMEDIATELY FROM THAT MATCH AND SUSPENDED FROM FURTHER TOURNAMENT PARTICIPATION. A REPORT WILL BE MADE TO THE HOST STATE ASSOCIATION AND THE TEAM'S STATE OR NATIONAL ASSOCIATION.

D. <u>YELLOW CARDS</u> – A player or coach receiving two yellow cards during a match is suspended from that match and suspended from the next match (one match suspension). Two yellow cards in the same match is a red card and are counted as a red card. A player or coach accumulating three (3) yellow cards, which did not culminate in a red card, is suspended from the next match (one match suspension). A player or coach receiving two red cards/ejections will be suspended from further tournament participation.

E. REPORT OF DISCIPLINARY ACTION

1. Disciplinary actions taken during a match will be marked on the game card with the name and jersey number of the player or the Coach's name. Serious misconduct will also be reported by the Referee on a Misconduct Report form. All game cards and Misconduct Reports will be turned in to the Scorekeeper immediately following the match.

2. For United States teams, any incidents of ejections in a final game, any incidents of referee abuse or referee assault or any other incidents of a serious nature will be reported to the Host State Association and the team's State Association.

3. For CONCACAF teams, the Tournament Committee will report any incidents of ejections in a final game, any incidents of referee abuse or referee assault or any other incidents of a serious nature, along with the disciplinary action taken or required to the US Soccer Federation. The Federation will transmit the disciplinary action taken or required to that team's Provincial or National Association.

XIII. GAME BALLS

A. <u>RESPONSIBLE TEAMS</u> – Match balls will be provided by the hosting organization. Each team will need to provide FIFA approved balls to be used as extras in the event the original match ball is lost or irretrievable.

XIV. AWARDS

A. Bracket winners will be announced. No trophies will be awarded.